

STARFLEET

©1983-2022 STARFLEET COMMAND. All Rights Reserved

ISSUE 100 AUGUST 2022

COMMUNICATIONS

Too Much of
A GOOD THING?

IT'S A HIT!!

STAR TREK
**STRANGE
NEW WORLDS**



**SNW Sends Shockwaves
Throughout Fandom**



Trailblazing the next Frontier

A Final Farewell to the Original
Communications Officer of NCC-1701



Message From The Fleet Commander

As many of you are aware, 2024 will mark 50 continuous years in existence for Starfleet Command. Let's think about this for a moment.... five decades... half a century.... 50 years Whatever time reference you choose to use, it equates to a long time for a fan club!

To help celebrate this milestone, we are offering the members of SFC a chance to design the logo that will be used throughout the 2024 year. Submissions will be accepted from September 1st through December 1st 2022 and may be sent directly to the Fleet Commander. FC@SFCQ1.com. The Admiralty Board will vote on the submissions by January 1st 2023 and the chosen logo will be prepared in 2023, to begin use on January 1st 2024 (file preparation requires time). The chosen design will be credited to the designer (s) and announced by mass email as well as in the first edition of the 2024 newsletter.



Criteria for the design shall be:

- 1) It must embody the current logo in some fashion ,
- 2) It must contain a representation of 50 years. This could be represented by any numerical sequence (roman numerals as an example),
- 3) Contributors must be a member in good standing within SFC.

This opportunity is open to all SFC members regardless of age or rank.
It's time to energize those brain cells and show us your creativity!

Rose Ciccarone

Fleet Commander
FADM Rose Ciccarone
Starfleet Command Q1

Some stars shine brighter than others. In the 1960s, Nichelle Nichols was a luminary of the small screen, gracing households around the country as Lieutenant Uhura of the U.S.S. Enterprise on the beloved TV series *Star Trek*. But more than just a talented actress and singer, Nichols was an inspiring icon as a Black woman starring in a prominent role on a hit series. According to her son Kyle Johnson, Nichols passed away at 89 of natural causes on Saturday, July 30, 2022. Paying tribute to her are her former costars, scientists, and politicians.

Born Grace Dell Nichols in Illinois in 1932, Nichols got her start in musical theater. With an impressive vocal range, she made it all the way to Broadway. "To me, the highlight and the epitome of my life as a singer and actor and a dancer/choreographer was to star on Broadway," she told *NPR* in 2011. In fact, stage offers almost drew her away from *Star Trek*, her iconic celestial role. It was Martin Luther King Jr. who convinced her to stay on in the role.

At an NAACP fundraiser, Nichols said, "He complimented me on the manner in which I'd created the character. I thanked him, and I think I said something like, 'Dr. King, I wish I could be out there marching with you.' He said, 'No, no, no. No, you don't understand. We don't need you...to march. You are marching. You are reflecting what we are fighting for.' So, I said to him, 'Thank you so much.'" Nichols was moved by King's admission that he and his wife only let their children watch her performance on *Star Trek*. Nichols stayed in the role throughout the three seasons of the show, reprising it in the many movies to come.

It was not just Dr. King who viewed Nichols as the pioneer she was. Her role as Lieutenant Uhura was pivotal in the history of television. She was one of the first prominent Black female leads and played a powerful, critical role full of brains and grace. She even shared one of the first interracial kisses on a television show with Captain Kirk, played by William Shatner. Uhura was in fact a name of her own creation adapted from the Swahili word *uhuru*, meaning freedom.

Nichols was devoted to advancing representation in space too—activism befitting her most famous TV character. She had her own science foundation, Women in Motion, which has even produced a film about her incredible achievements. Nichols also worked with NASA to help them recruit female astronauts. Her work was influential in the careers of the likes of Sally Ride, Judith Resnik, Guion Bluford, and others.

Co-star George Takei, Georgia politician Stacey Abrahams, and the National Air and Space Museum are among the many people remembering and paying tribute to the star on the occasion of her passing. However, no one can better describe her life's work than her own son. He wrote on her website, "Her light, however, like the ancient galaxies now being seen for the first time, will remain for us and future generations to enjoy, learn from, and draw inspiration. Hers was a life well lived and as such a model for us all."

MARLENE MUZAKIS



SHOW ME WHAT YOU GOT!

If you think you've got what it takes to add to the creative menagerie that is STARFLEET COMMUNICATIONS, we want YOU!

Send us your fan art, your recruitment posters, your pictures of the uniform you just finished... we'll take them all!

Send your items to editor@sfcq1.com and let the rest of the organization share in your passion!



DOING WHAT THEY DO BEST

By LT Jeff Franciski

The USS Indianapolis NCC-1945-D most recent charitable endeavor benefited “Cases for Kids”, a program to assist foster children in Indiana.

The campaign came upon our sensors via the New Castle (IN) Courier-Times article written by Morgan Weaver and published in June 25, 2021, which was presented to the ship by our Chief of Communications, Captain Paula Geryak. It was learned that Nora Hamilton was competing in the National American Miss pageant taking place in July, 2021. Being near to her heart as a former member of the foster care system, she chose the “Cases for Kids” campaign as her “Community Service Project” pageant. As noted in the article, she explained that the only personal item she had was a single stuffed animal. Many children in the system have nothing more than a trash bag containing a few things that they travel with amongst various foster homes. Hamilton used her own experience for inspiration in creating a project that would help future children in foster care. The goal of “Cases for Kids” is to initially help 20 children. The suitcases the children will receive contain items such as stationery, a stuffed animal, a blanket, a variety of toiletries, coloring books and crayons, a hairbrush, and a nightlight.

“I just really want these kids to feel happy when

they go into foster care,” Hamilton explained. “I would love to see this project get to a point where I can help kids in different parts of the U.S. or even different parts of the world.”

The campaign was presented by Captain Geryak at the ship’s April 2022 monthly in-person meeting. It was decided that this was a worthwhile undertaking, and that donations would be accepted at the following month’s meeting. Several crew members contributed which amounted to approximately four “cases” for the cause. Nora Hamilton was able to attend our ship’s June 2022 monthly in-person meeting where she was presented with a check for the amount raised; this was especially satisfying for the ship to see the appreciation for their efforts personally and not just via electronic correspondence.



sonally and not just via electronic correspondence.

The ability to come together as a ship to assist this and other charities as a group has always been a strength to our organization, and it truly shows that “strength in numbers” is an asset of Starfleet Command membership.

For further information regarding the “Cases for Kids” campaign, you can contact Nora Hamilton directly at thehamiltonfamily3@gmail.com. She has also set up a Venmo account, [@casesforacause2022](https://www.venmo.com/casesforacause2022), and checks may be sent to her at 1051 N Hillsboro Rd, New Castle, IN 47362 for direct donations.

If you would like to share a story with the rest of the fleet, send in your submission to your CO or directly to editor@sfcq1.com. If you have any suggestions/comments/ concerns regarding anything you see here, let us know!



Starfleet Command Names Yearly Charity

Starting this year, SFC will be naming a annual charity. This year's recipient will be the Make A Wish Foundation. Make-A-Wish has granted hundreds of thousands of life-changing wishes to children battling critical illnesses; wishes that give families hope through dark times, strength to persevere and experiences that forever change their lives.

Each year, our Fleet Charity will change. Next year, we will ask the Fleet for input on what charity we should support. More information about the process will be forthcoming early next year.

If you have any questions, please email Admiral Tim Shell at cfm@sfcq1.com.



I'm Anthony C. (Tony) Scott. I have been a member of SFC for just under 35 years. My 1st assignment was aboard the U.S.S. Yorktown, where for over 9 years in various positions, including Chief Finance Office, Chief Personnel Officer, Chief Operations Officer, and eventually First Officer. In 1996, the U.S.S. Melbourne was launched and I served as the CO for over 6 years. During that time, the Melbourne was recognized as Small of the Year twice. In 2001, I took on the additional position of Starbase 05 First Officer and subsequently became the Commanding Officer in 2003. At the end of that year, Starbase 05 was recognized as Starbase of the Year. In 2004, I was assigned to the position of Chief of Finance which I held for 17 years. In 2022, I was reassigned as the Chief Advisor, and later took on the role of Commandant of Starfleet Academy. Projects that I have championed include updating the renewal format of membership dues, the 20-year membership pin, and the SPARK.

My name is Tim Shell and I joined Starfleet command in 1986. The first position I held in Starfleet command was first officer of the planetary outpost Antares. I eventually became the commanding officer. I've held other positions on the Yorktown, the Melbourne, Starbase Six, Starbase Five commander, Commandant Starfleet Academy, Chief of command staff, Inspector General advisory board member, CNC Staff, and currently Chief of Financial Management. I have won many awards of the years including, the Lifetime Achievement Award.



General James P. Coree has been with Starfleet Command for 10 years. In that time, he has contributed to the organization through his commands of USS MOORE, Starbase 06, his diligent leadership helping Trekkers Against Bullying and his tireless updating and upkeep of the Membership Services department.



**STARFLEET COMMAND Q1
FINANCIAL REPORT J
JANUARY-JULY 2022**
ADM TIM SHELL
CHIEF OF FINANCIAL MANAGEMENT

INCOME

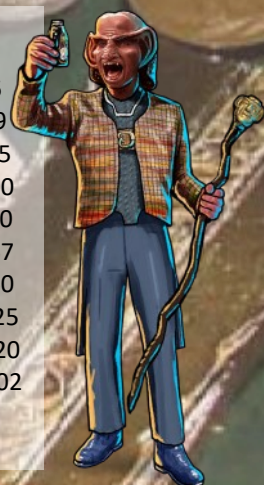
MEMBERSHIP DUES	\$1,757.00
INTEREST	\$0.34
FLEET STORE	\$103.95
TOTAL INCOME	\$1,861.29

EXPENSES

GODADDY	\$464.26
PAYPAL FEES	\$96.49
FLEET STORE SHIPPING	\$8.95
ROOM RENT SBI	\$660.00
STAMPS	\$11.60
NEWSLETTER	\$470.67
WIX	\$199.60
AWARDS	\$70.25
OTHER	\$129.20
TOTAL EXPENSES	\$2,111.02

BEGINNING BALANCE \$10,514.16

ENDING BALANCE \$10,264.43



THE WONDER THAT IS WonderFest™

BY COMMANDER KATHY PECK
CO. USS ATHENA

In the world of science fiction/fantasy conventions, most like to focus on celebrity movie/TV stars. Well, imagine one that's different. WonderFest, held annually in Louisville, KY, is a convention that focuses on models. It's often called a "hobby con". Many of the WonderFest congoers are model makers. They make replicas of spaceships, action figures, aliens, or just about anything that can be taken from pop culture. This con has been going on since 1992 and has the largest sci-fi/fantasy model contest in the country. My husband, Lt. Ryan Peck, and I just attended for our third time. We loved walking through the display room with all the fan-made models. There were spaceship models, such as Enterprise-D, that lit up and looked spectacular. There were models of superheroes, such as Wonder Woman in all her glory. We even saw models of Frankenstein and Godzilla. It was easy to see that all the models had been made with meticulous care and love.

But that's not to say that the con didn't have celebrities. It had behind-the-scenes guests that many hobbyists and pop culture fans were happy to see. The main guest this year was director/writer Nicholas Meyer. He directed Star Trek II: The Wrath of Khan and The Undiscovered Country. Not only that, but he wrote the screenplay for The Voyage Home. In other words, he's the genius responsible for the three most popular original cast Star Trek movies! That's why this year's con was subtitled "The Wrath of Con". Meyer gave a panel in which he talked about Star Trek and other things he has worked on, such as Time After Time and The Seven-Percent Solution. After his panel, he signed autographs and let fans take selfies for free. He was very personable and funny.

There was also a panel with these amazing Star Trek creative giants:

- Rick Sternbach - illustrator for Star Trek: The Motion Picture, The Next Generation, Deep Space Nine, and Voyager.
- Kirk Thatcher - associate producer of Star Trek IV: The Voyage Home, Punk on the Bus

- John Eaves - illustrator and designer for Deep Space Nine, Enterprise, Discovery, and Picard
- Daren Dochterman - associate producer of Director's 4K Edition of Star Trek: The Motion Picture

Each had his own slide show, and they all had great stories to tell.

There were two guests who were actors, though they were not the main focus of the con. Rico E. Anderson, who was in Star Trek 2009, was signing autographs and also did a panel. He talked about Star Trek and his parts on The Orville and the fan film Renegades. Lost in Space star Marta Kristen was there signing autographs. She was in a special section of a display room

that had Lost in Space sets and props brought by Lost in Space superfan Tom Pfrogner, also in attendance. The Jupiter 2 console was out-of-this-world!



The con ended with a wrap party Sunday night. It was a table reading of The Trouble with Tribbles script. The reading was done by a local group called Scripts Gone Wild, along with Kirk Thatcher, Marta Kristen, and Daren Dochterman.

You may think you know the script, but this presentation was totally hilarious! The best part was Kirk Thatcher reading the part of Spock in an Elmer Fudd-like accent. The idea was that whenever someone flubbed a line, that person had to take a drink. Also, whenever someone said "Sherman's Planet", they all had to take a drink. Of course, with all that drinking, the show lasted for quite a while.

I can't end this review without mentioning the other con staples. There was a vendors' room with model kits galore and other miscellaneous thingies. We even found some books to add to our collection. There were a few awesome cosplayers walking around. There were other hobby-oriented things such as painting and other demos, workshops, and even an iron model competition. Plus, the fan-made models on display were also for sale, so everyone got to purchase wonderful fan art. We had a wonderful time at WonderFest!



ZOOM Helping Crews Stay Connected

Lt Jeff Franciski

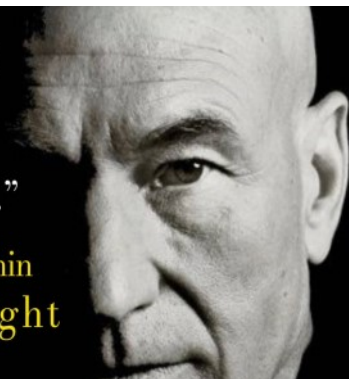
USS Indianapolis

We all know that the world and our “normal” lives drastically changed in March 2020, essentially forcing everyone to become “restricted to quarters” and gathering in person become impossible. The monthly meetings are very important to the members of the USS Indianapolis, NCC-1945; it’s an opportunity to gather with old friends, reminisce about old Star Trek episodes and old movies, catch up on what’s new with your crewmates, and look towards the future. In this setting Commodore Mike Riley, CO of the USS Indianapolis, saw a “virtual” alternative to our monthly meetings, and hence the weekly “USS Indianapolis zoom meeting” was born.

Besides the previous iterations, more and more new Star Trek is available, literally, at our fingertips. With the background of our “new normal,” Commodore Riley set up a “zoom room” for the crew and guests to congregate. Posting the link in various Starfleet Command Facebook groups in addition to our newsletter, its invitation gave everyone the opportunity

“Seize the time... Live now!
Make now always the
most precious time.
Now will never come again.”

-Capt. Picard/Kamin
The Inner Light



to “virtually gather” to stay in touch, share news of the day, and provide an outlet to express our love of Star Trek. Each week one or two episodes would be viewed; they could include the latest offering from the Trek universe along with a related “previous series” episode, a classic episode, or even a movie. This allowed a communal experience and a channel to share and discuss our love of the great franchise with our friends. It became, and continues to remain, a “weekly appointment” that the crew of the USS Indianapolis looks forward.

LLAP ☐

If you would like to share a story with the rest of the fleet, send in your submission to your CO or directly to editor@sfcq1.com



RECRUITMENT MADE EASY!

New Tools to Help Attract New Members

Sustainable recruitment has been, for some, the bane of some units existences. We all know the pain of reaching outside our comfort zones and talking to random people about Star Trek and the complete awesomeness that is Starfleet Command. It's awkward. It's painful. It's just plain weird.

That's all about to change.



One of the major barriers to recruiting new prospective members is the lack of material. Admiral Tony Scott has devised a downloadable packet that any ship can use for the expressed purpose of recruitment.

Broken down, the SPARK (or **Starfleet Command Portable Advertising and Recruitment Kit**) begins with a cover page emblazoned with the Starfleet Command logo. Next are the fundamental core statutes that we as a group are founded upon, all of which are perfect conversation starters for interested parties. Following this is a copy of the official Starfleet Command membership application, crucial when signing any up for active membership. Lastly, there are a few pages devoted exclusively to the materials that we have within our store. These are only samples of what we have to offer, but it will give you, as a motivated recruiter, to show what we have to offer.

This is by no means limited to what has been designed. The freedom is yours to add whatever you think will attract the best new crewmembers for your ship. If you want to add pictures of your yearly outings or mention all the charities that you are associated with, that's all on you! As long as the core material is there, the sky is the limit as to what you add.

Recruitment is important to any organization. Starfleet Command is no different. If deployed properly, your ships will start to see a whole set of fans, young and old, join you for a voyage of a lifetime!

COMMANDANT'S CORNER

Greetings. I want to provide a brief status of the Academy. Since I have become Commandant, I have issued 12 Exams, 8 of which have been returned & graded. All 8 tests earned passing grades.

As I have previously mentioned, only the Core & Department Exams are available to be taken at this time. However, once you have passed the Core Exam and the exam for the department that you are currently assigned to, all officers are permitted to take any and/or all of the other departmental exams. To request an Academy exam, go to www.starfleet-command.com and click on the STARFLEET ACADEMY button, then click the "Request an Exam" button. Complete the information on the "Contact Commandant Starfleet Academy" page. The exam being requested should be listed in the "Message" section. Before clicking the "Submit" button, be sure to click the "I'm not a robot" box.



STAR TREK STRANGE NEW WORLDS

IS EXACTLY WHAT WE NEEDED!

Anson Mount's arrival in the world of Star Trek could've very easily devolved into stunt casting if it wasn't handled correctly, but instead the return of Christopher Pike, the *original* captain of the USS Enterprise, didn't just make for a great season of Star Trek: Discovery. It also led to the spinoff series Strange New Worlds which, we now know as Season 1 closes out, is the best single season of a Star Trek show since the legendary 1990s runs of The Next Generation and Deep Space Nine.

One of the keys to the success of Strange New Worlds' 10-episode debut season is its willingness to embrace standalone, weekly stories as opposed to season-long arcs. This, combined with a deep bench of instantly likable characters, has led to high adventure, emotional gut-punches, plenty of humor, and one of the key elements of Star Trek that has sometimes been lost in the modern era -- good, old-fashioned exploration.

Sometimes that has meant Pike, Spock and the crew encountering wonders, such as the comet in Episode 2 which they



think is going to wipe out a planet's inhabitants before realizing that somehow they were predestined to not just save the planet, but make it a seemingly better place for its people to live too. But there have also been horrors, like in "Lift Us Where Suffering Cannot

Reach," when the Enterprise has dealings with a race who, well... sacrifice children in order to power their world. Strange New Worlds indeed. We also got run-silent, run-deep style combat stories, pirate adventures, a body-swap comedy, an Alien/Predator riff, and so much more as Season 1 played out. And for every new alien race or awesome space station, there's a bit of that old Trek social commentary playing just under the surface. It's there, but it never hits you over the head like a misaligned phaser blast.

Front and center throughout it all is, of course, Mount, whose relaxed, take-it-as-it-comes, let-me-make-you-an-omelet style of captaining certainly separates him from his predecessors. Pike, like most of the other main characters on the show, actually *does* get a season-long arc here, as he struggles with the foreknowledge that he will one day be horribly injured in an accident. Should he change his future now that he knows about it? While the show doesn't dwell on the question, we got periodic check-ins with Pike on the matter over the course of the 10 episodes, before things culminated in the season finale as he got the chance to see how badly he could affect the galaxy if he deviated from his destiny.

So Strange New Worlds actually does have its long-form stories

to tell, but they aren't about space McGuffins or the like. Instead, in Season 1 it was Cadet Uhura's (Celia Rose Gooding) journey to discovering that the Enterprise was



where she truly was meant to be, or La'an Noonien-Singh's (Christina Chong) coming to terms with her status as a refugee of the Gorn. And then, of course, there's Ethan Peck's Spock, whose destination as Original Series/Leonard Nimoy Spock is perhaps the most predetermined of the group. Here, particularly in the ninth episode as the crew suffers a great loss, we see Spock struggling to contain his emotions once he gives in to them, a clear indication of why he will eventually shut himself off entirely from the same.

The relationship between Spock and Nurse Chapel (Jess Bush) has been particularly intriguing, as we know it barely exists by the time we will get to Season 1 of The Original Series. But here it's one of the most, um, fascinating of the bunch, a flirty friendship where the natural chemistry between the two characters (and actors) almost seems unstoppable. And yet, it will come to a stop... *has to* come to a stop in order to line up with canon eventually. It's sad to know it will end, but then again... don't relationships end all the time?

As for that loss that so affects Spock, the death of Bruce Horak's Hemmer was a surprising moment that, as hard as it is to accept -- Hemmer was an instant favorite -- reminds us that most of these characters aren't safe. Is there a reason Rebecca Romijn's Una Chin-Riley, a.k.a. Number One, isn't still on the Enterprise by the time Kirk takes over? Maybe she just got a transfer, or maybe the answer is more dire than that. Certainly the mini-cliffhanger in the final moments of this season indicates that Una is in trouble at the moment.

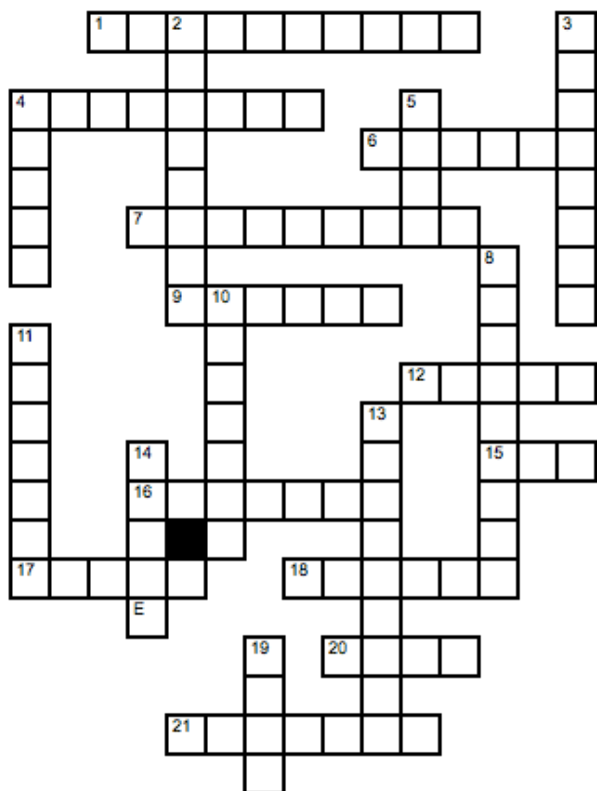
The show occasionally leans a little too hard on homage to other great Star Trek and sci-fi tales, as in the season finale which features a rehash of the classic Original Series episode "Balance of Terror." And the jury is still out on Paul Wesley's rather dry take on Captain Kirk, who pops up in the season finale but will be back for Season 2 as well. But by and large, Strange New Worlds has managed to carve out its own place in Trekdom even though it exists in an era of the franchise that we thought we already knew.

Plus, they gave Pike the classic green captain's tunic. You just can't go wrong there.

SCOTT COLLIER

FUN ZONE

Nothing Addictive Here...Just Fun!



Across

1. USS _____
4. "The Trouble with _____"
6. Race of the half-human science officer's father
7. _____ crystals; the ship's power source
9. "Beam me up, _____."
12. Real name of the character nicknamed "Bones"
15. Unlucky shirt color on away missions
16. "Live long, and _____."
17. *Star Trek III: The Search for _____*
18. "Damn it, Jim, I'm a _____, not a..."
20. Its _____ year mission: to explore strange new worlds..."
21. Actor William who played Captain Kirk

Down

2. James _____ Kirk
3. Aliens who are the enemy of the Federation
4. Number of seasons the original series aired
5. Helmsman who later captained the USS Excelsior
8. Handheld scanning device
10. Ensign Pavel _____
11. Actress Nichelle who played Uhura
13. The Prime _____, a rule they liked to break
14. "_____. The final frontier."
19. *Star Trek II: The Wrath of _____*

SO MANY CHOICES ...NOT ENOUGH OPTIONS?!

The Star Trek Universe has, within the past few years, exploded with so much new lifeforms and new civilizations that the average super fan can hardly keep up. Every new season of Lower Decks, Discovery, Picard and even Strange New Worlds delivers a whole host of new and exciting props and uniforms that both titillates and frightens many who collect such items.

...And therein lays the problem: "Which one of these uniforms do I want?", "Can I find it online or do I have to make it myself" and "If and when I get x,y and/or z, where in Riker's beard am I going to PUT it?"

It all comes down to a few factors when deciding which uniform (or 'costume') you'd like to grace your collection. The first and foremost should be "Can I afford it?"

Many hero versions of the Star Trek garb has easily cost many hundreds, if not thousands of dollars. Jumping to the opposite side of the spectrum, you can easily find some at your local Halloween supply store or on eBay, bearing in mind that you get what you pay for. It all depends on your own personal level of involvement and

accuracy when it comes to making this decision.

While cost is indeed a major obstacle to overcome, the primary hurdle is WHICH ONE DO I WANT?!?! Since the beginning of the new era of Trek, there has been introduced a literal shipload of novel pieces that appeal to more than just the casual fan. Once upon a time, it was relatively easy to get your hands on a quality piece of Star Trek costumery. Now, due to heavy restrictions from CBS/Paramount, licenses for official uniforms are few and far between. There are a handful of off-shore options that do a decent job at producing uniforms, however, in the age of instant gratification, the wait times can be maddening.

If you know where to look and have the appropriate skillset, you can also find detailed patterns of the desired uniform and set upon creating your own version of it. It may take a little more time and effort, but the end result may feel much better than with a store bought piece. It also ensures that your creation will be exactly what you want in terms of fit and finish. The details are solely in your hand. Having something that you made being admired and envied just does something to your self-esteem and self-confidence.

A word of caution: As you're looking to have the complete collection of all things Trek, be wary of what and from where you purchase. There are those who advertise one thing and send you something you didn't necessarily expect. Do the appropriate research. Read the reviews. As always, if it seems too good to be true, then most likely...

Whether you're looking for something just to get by or you are in the market for absolute authenticity, it is up to you.





STARFLEET COMMAND
PO Box 2651
Davenport, IA 52806

SCAN ME!

To go straight to the
Starfleet Command
Quadrant One Official
Website.

